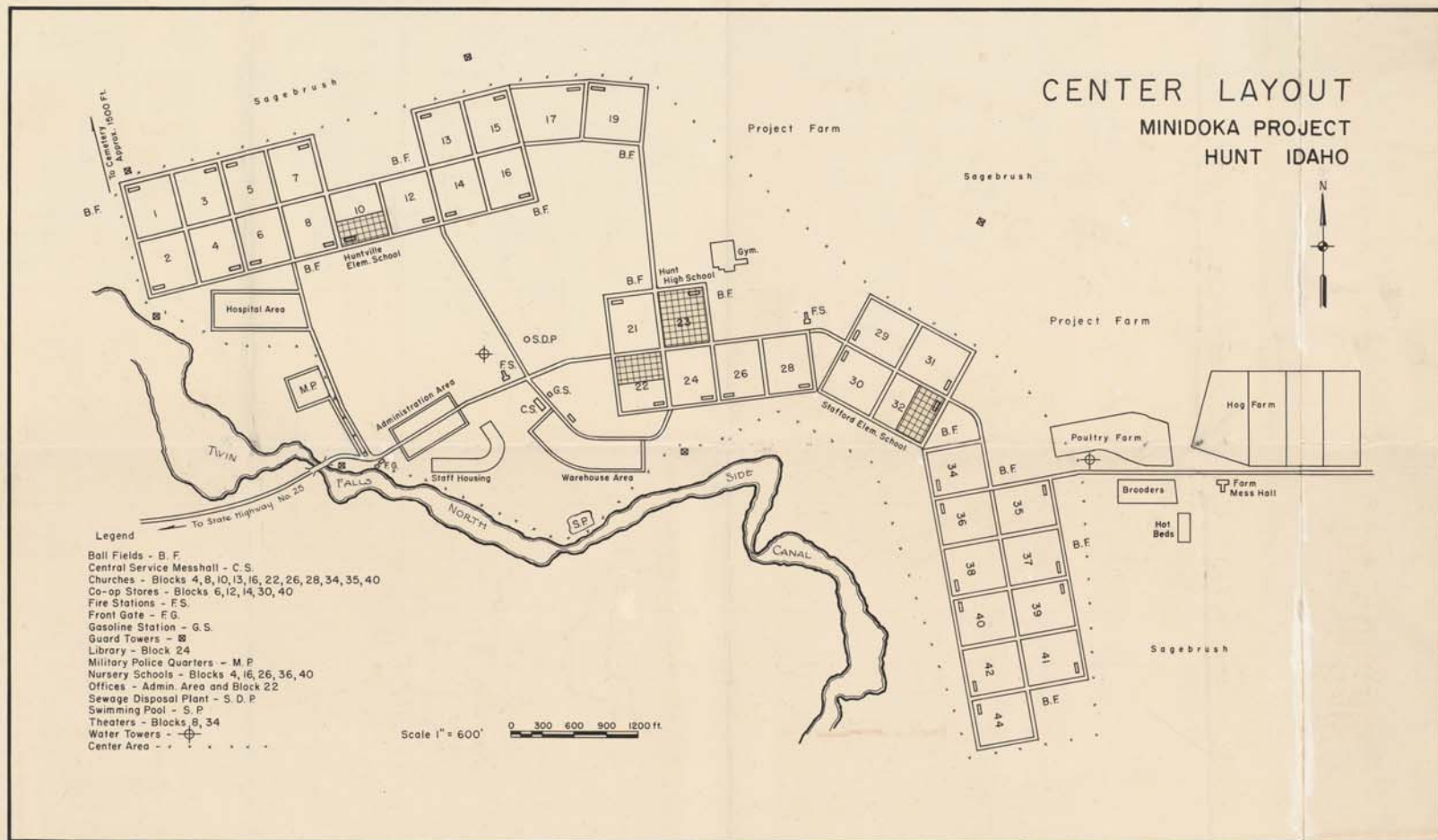


# CENTER LAYOUT MINIDOKA PROJECT HUNT IDAHO



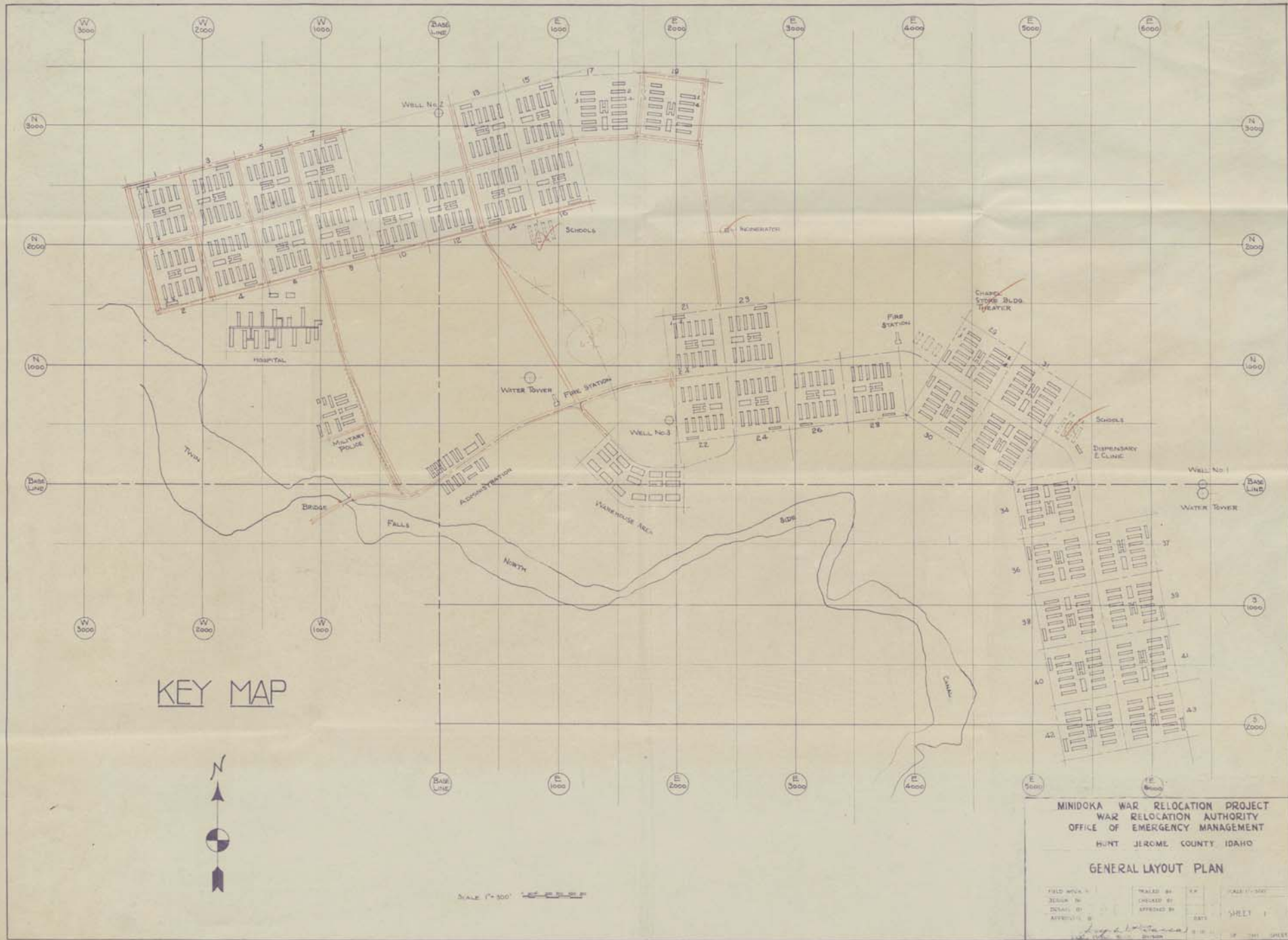
**Legend**

- Ball Fields - B.F
- Central Service Messhall - C.S.
- Churches - Blocks 4, 8, 10, 13, 16, 22, 26, 28, 34, 35, 40
- Co-op Stores - Blocks 6, 12, 14, 30, 40
- Fire Stations - F.S.
- Front Gate - F.G.
- Gasoline Station - G.S.
- Guard Towers - [Symbol]
- Library - Block 24
- Military Police Quarters - M.P.
- Nursery Schools - Blocks 4, 16, 26, 36, 40
- Offices - Admin. Area and Block 22
- Sewage Disposal Plant - S.D.P.
- Swimming Pool - S.P.
- Theaters - Blocks 8, 34
- Water Towers - [Symbol]
- Center Area - [Symbol]

Scale 1" = 600'







KEY MAP



SCALE 1" = 300'

MINIDOKA WAR RELOCATION PROJECT  
 WAR RELOCATION AUTHORITY  
 OFFICE OF EMERGENCY MANAGEMENT  
 HUNT JEROME COUNTY IDAHO

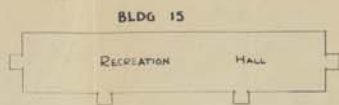
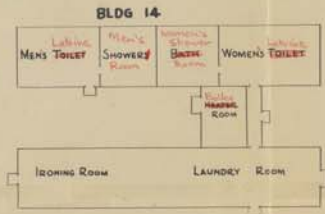
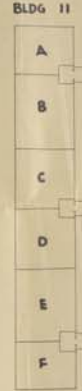
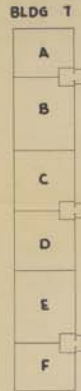
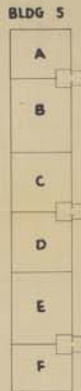
GENERAL LAYOUT PLAN

FIELD NO. 1	DRAWN BY	DATE	SCALE 1" = 300'
DESIGN NO.	CHECKED BY		
DETAILS BY	APPROVED BY	DATE	SHEET 1
APPROVED BY			





# TYPICAL BLOCK LAYOUT



Scale 1" = 20'

MINIDOKA WAR RELOCATION PROJECT  
 WAR RELOCATION AUTHORITY  
 OFFICE OF EMERGENCY MANAGEMENT  
 HUNT JEROME COUNTY IDAHO

HOUSING LAYOUT  
 TYPICAL BLOCK PLAN

FIELD WORK BY	DRAWN BY	CHECKED BY	SCALE 1" = 20'
DESIGN BY	APPROVED BY	DATE	SHEET 1

APPROVED BY: *Joseph W. ...* DATE: 8-15-42  
 CHIEF, PUBLIC WORKS DIVISION





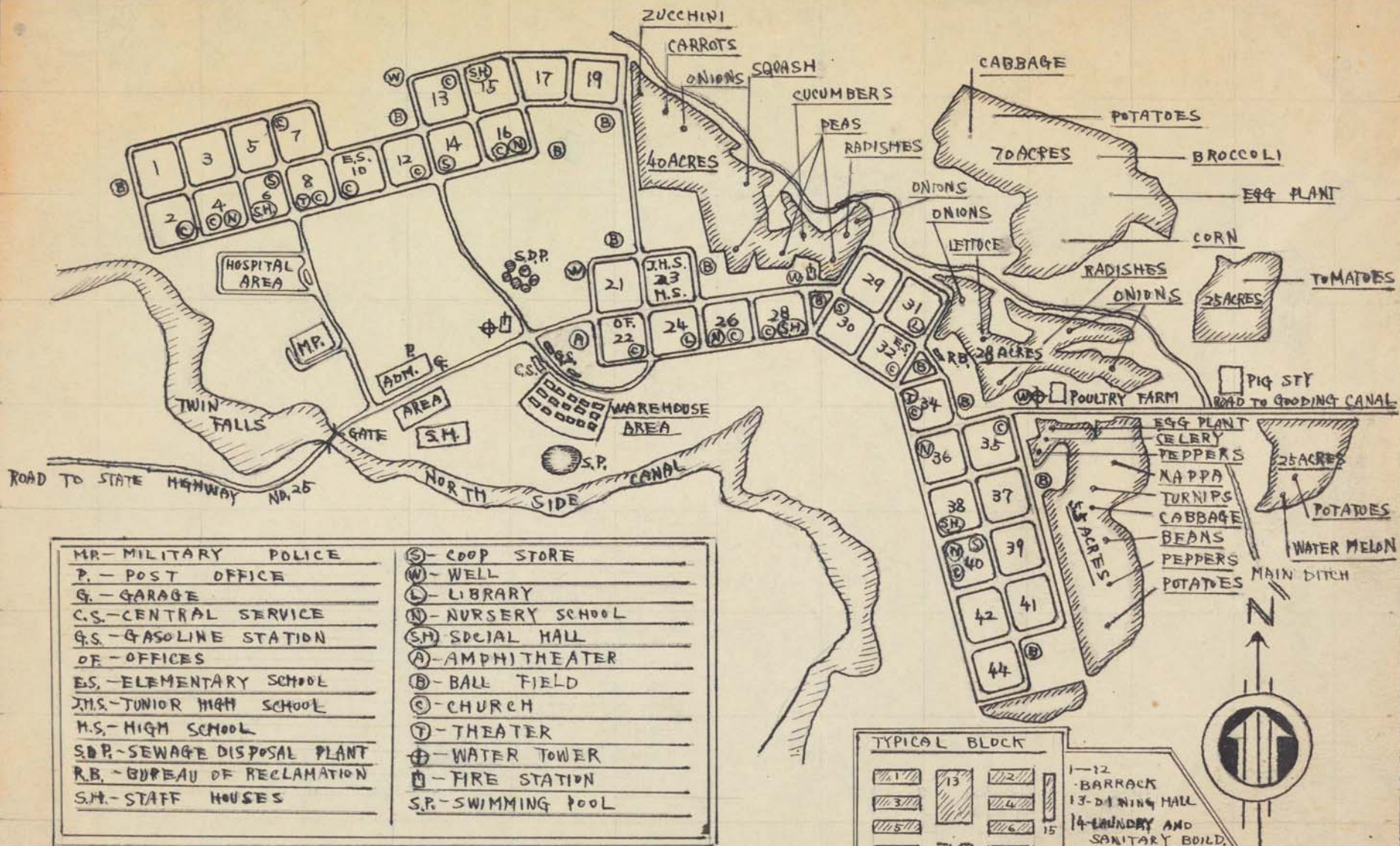


NINTOKU  
RELOCATION CENTER  
(BIRD'S EYE VIEW)  
DESIGNED BY HARRY H. PATTERSON  
ARCHITECT









MR - MILITARY POLICE	Ⓢ - COOP STORE
P. - POST OFFICE	Ⓜ - WELL
G. - GARAGE	Ⓛ - LIBRARY
C.S. - CENTRAL SERVICE	Ⓝ - NURSERY SCHOOL
G.S. - GASOLINE STATION	ⓈM - SOCIAL HALL
OF - OFFICES	ⓐ - AMPHITHEATER
ES. - ELEMENTARY SCHOOL	Ⓟ - BALL FIELD
J.H.S. - JUNIOR HIGH SCHOOL	Ⓢ - CHURCH
H.S. - HIGH SCHOOL	Ⓣ - THEATER
S.D.P. - SEWAGE DISPOSAL PLANT	Ⓢ - WATER TOWER
R.B. - BUREAU OF RECLAMATION	Ⓢ - FIRE STATION
S.M. - STAFF HOUSES	Ⓢ.R. - SWIMMING POOL



MINIDOKA RELOCATION CENTER - HUNT, IDAHO -



C E N T E R L A Y O U T

MINIDOKA PROJECT

Legend

- Ball Fields--B.F.
- Center Area--x x x x x
- Central Service Messhall--C.S.
- Churches--Blocks 4, 8, 10, 13, 16, 22, 26, 28, 34, 35, 40
- Co-op Stores--Blocks 6, 12, 14, 30, 40
- Fire Stations--F.S.
- Front Gate--F.G.
- Gasoline Station--G.S.
- Guard Towers--#
- Library--Block 24
- Military Police Quarters--M.P.
- Nursery Schools--Blocks 4, 16, 26, 36, 40
- Offices--Ad. Area and Block 22
- ~~Swimming Pool--S.P.~~
- Sewage Disposal Plant--S.D.P.
- Swimming Pool--S.P.
- Theaters--Blocks 8, 34.
- Water Towers--